X-Arcade is a serie of controllers from XGaming Corp.

It includes the following controllers :

	Name	Flipper buttons	Trackball	Spinners	Plunger	Comment
	X-Arcade Tankstick	Yes	Manual	N/A	N/A	Out of the box configuration with batocera 44. Trackball not yet configured automatically.
	X-Arcade Tankstick MAX	Yes	Manual	Manual	N/A	Out of the box configuration with batocera 44. Trackball and spinners not yet configured automatically.
	Arcade2TV-XR	Yes	Manual	Manual	N/A	Out of the box configuration with batocera 44. Trackball not yet configured automatically.
	Arcade2TV-XR MAX	Yes	Manual	Manual	Yes	Product not yet available

Modes

Mode	
Keyboard	This is the mode making all work magically. Recommended. In batocera, it uses keyboardtopads.
DINPUT	No trackball and no player2. Working partially and discouraged mode.
XINPUT	This mode mimics 2 xbox 360 controllers. This mode is discouraged, cause batocera cannot differentiate from other xbox 360 pad.
Digital/Analog option	The controllers have a dpad/apad option. It has no influence on the way the controller work. It exists for compatibly issues. It is nor required nor usefull in batocera

Mapping

Since version 41, batocera doesn't use xarcade2jstick anymore to handle these controllers.

A new tool, called keyboardtopads, more generic (supporting more controllers), supporting hotkeys and configurable via emulationstation was done.

Default

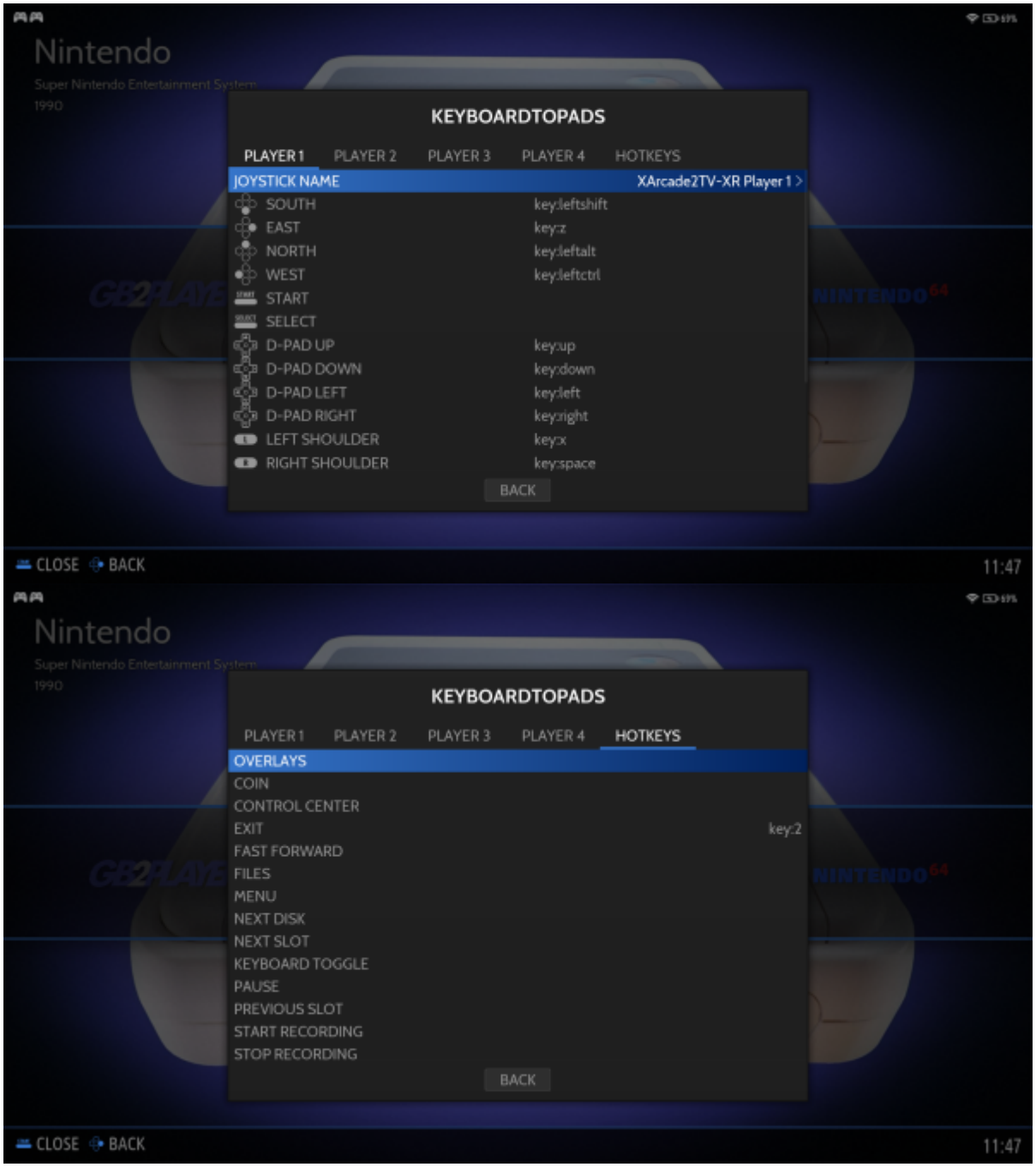
The mapping for the buttons is command to all the controllers.

The other buttons are set depending of their numbers to batocera control center, exit, pause hotkeys.

Customizations

When you use mode Keyboard mode, keyboardtopads splits the xarcade into 3 devices : player1, player2 and hotkeys.

A default configuration was done in batocera, but you can customize it to do an other split by going into emulationstation menu > controllers menu > keyboardtopads.



From:
https://www.wiki.batocera.org/ - **Batocera.linux - Wiki**

Permanent link:
https://www.wiki.batocera.org/x-arcade?rev=1791629400

Last update: **2026/10/10 10:50**