



# QUAKE

Emulator	ROM Folder	Extension	BIOS	Config
lr-tyrquake	/userdata/roms/tyrquake	.pak	n.a.	/userdata/saves/tyrquake/[QUAKE-EPIISODE]/config.cfg

Batocera is shipped with the SHAREWARE version of Quake. Quake is a first-person shooter video game developed by id Software and published by GT Interactive in 1996. It is the first game in the Quake series. In the game, players must find their way through various maze-like, medieval environments while battling a variety of monsters using an array of weaponry. The overall atmosphere is dark and gritty, with lots of stone textures and a rusty, capitalized font.

The successor to id Software's Doom series, Quake built upon the technology and gameplay of its predecessor. Unlike the Doom engine before it.

## File Structure

```

/userdata/roms/tyrquake/
├── pak0.pak ## shareware data (default)

/userdata/roms/tyrquake/id1/
├── pak0.pak ## shareware data
├── pak1.pak ## registered data
├── music/
│   ├── track02.ogg
│   ├── ...
│   └── track11.ogg
├── ../hipnotic/
│   ├── pak0.pak
│   ├── music/
│   │   ├── track02.ogg
│   │   └── ...

```

```
      └─ track09.ogg
    ../rogue/
      └─ pak0.pak
      └─ music/
            └─ track02.ogg
            └─ ...
            └─ track09.ogg
    ../dopa/
      └─ pak0.pak
/userdata/saves/tyrquake/[QUAKE-EPISODE]/
      └─ config.cfg
      └─ s0.sav
      └─ ...
      └─ s9.sav
```

From: <https://www.wiki.batocera.org/> - **Batocera.linux - Wiki**

Permanent link: <https://www.wiki.batocera.org/systems:tyrquake?rev=1622388168>

Last update: **2021/05/30 15:22**

