



This article needs some TLC. Read at your own risk.

Thomson - MO/TO (Theodore)

The Thomson - MO/TO (Theodore) is a computer developed by Thomson. It was released in 1984.



This system scrapes metadata for the "thomson" group(s) and loads the thomson set from the currently selected theme, if available.

THOMSON



Quick reference

- **Emulator:** [RetroArch](#)
- **Core:** [libretro: theodore](#)
- **Folder:** /userdata/roms/thomson
- **Accepted ROM formats:** .fd, .sap, .k7, .m7, .m5, .rom, .zip

BIOS

No Thomson - MO/TO (Theodore) emulator in Batocera needs a BIOS file to run.

ROMs


Place your Thomson - MO/TO (Theodore) ROMs in /userdata/roms/thomson.

Emulators

RetroArch

[RetroArch](#) (formerly SSNES), is a ubiquitous frontend that can run multiple "cores", which are essentially the emulators themselves. The most common cores use the [libretro](#) API, so that's why cores run in RetroArch in Batocera are referred to as "libretro: (core name)". RetroArch aims to unify the feature set of all libretro cores and offer a universal, familiar interface independent of platform.

RetroArch configuration

RetroArch offers a **Quick Menu** accessed by pressing [HOTKEY] +  which can be used to alter various things like [RetroArch and core options](#), and [controller mapping](#). Most RetroArch related settings can be altered from Batocera's EmulationStation.

Standardized features available to all libretro cores: `thomson.videomode`, `thomson.videomode`, `thomson.ratio`, `thomson.shader`, `thomson.smooth`, `thomson.integerscale`, `thomson.bezel`, `thomson.bezel_stretch`, `thomson.hud`, `thomson.bezel.tattoo`, `thomson.bezel.tattoo_corner`, `thomson.bezel.tattoo_file`, `thomson.bezel.resize_tattoo`, `thomson.ai_service_enabled`, `thomson.ai_target_lang`, `thomson.ai_service_url`, `thomson.ai_service_pause`, `thomson.runahead`, `thomson.secondinstance`, `thomson.video_frame_delay_auto`, `thomson.vrr_runloop_enable`, `thomson.video_threaded`

ES setting name batocera.conf_key	Description ⇒ ES option key_value
Settings that apply to all cores of this emulator	
GRAPHICS API <code>thomson.gfxbackend</code>	Choose which graphics API library to use. Vulkan may not work for every core. ⇒ OpenGL gl, GLCore glcore, Vulkan vulkan.
AUDIO LATENCY <code>thomson.audio_latency</code>	In milliseconds. Can reduce crackling/cutting out. ⇒ 256 256, 192 192, 128 128, 64 64, 32 32, 16 16, 8 8.
ALLOW ROTATION <code>thomson.video_allow_rotate</code>	Allow cores to set rotation. ⇒ On true, Off false.
CONTROLLER TO LIGHT GUN <code>thomson.lightgun_map</code>	Map controller inputs to light gun inputs. ⇒ On true, Off false.

libretro: theodore

libretro: theodore configuration

Standardized features for this core: `thomson.rewind`, `thomson.autosave`, `thomson.netplay`, `thomson.padtokeyboard`

Controls

Here are the default Thomson - MO/TO (Theodore)'s controls shown on a [Batocera RetroPad](#):



Troubleshooting

Further troubleshooting

For further troubleshooting, refer to the [generic support pages](#).

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