

This article needs some TLC. Read at your own risk.



Solarus

[Solarus](#) is a lightweight, free and open source game engine designed with 16-bit era in mind. It was released in 2011.

This system scrapes metadata for the “solarus” group and loads the solarus set from the currently selected theme, if available.



Quick reference

- **Emulator:** [solarus](#)
- **Folder:** /userdata/roms/solarus
- **Accepted ROM formats:** .zip, .solarus

BIOS

No Solarus emulator in Batocera needs a BIOS file to run.

ROMs

Place your Solarus ROMs in /userdata/roms/solarus.

Check out the list of games on [Solarus' website](#).

Emulators

Solarus

Solarus configuration

Standardized features available to all cores of this emulator: `solarus.videomode`,
`solarus.decoration`

ES setting name batocera.conf_key	Description ⇒ ES option key_value
Settings that apply to all cores of this emulator	
CONTROL CHOICE solarus.joystick	Choose which pad to control your hero. ⇒ Joypad normal, Left stick joystick1, Right stick joystick2.

Controls

Here are the default Solarus's controls shown on a [Batocera RetroPad](#):



Troubleshooting

Further troubleshooting

For further troubleshooting, refer to the [generic support pages](#).

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