



This article needs some TLC. Read at your own risk.

Super Cassette Vision

The Super Cassette Vision (スーパーカセットビジョン, Suupaa Kasetto Bijon) is a console developed by Epoch Co. It was released in Japan on July 1984 and France later that same year.



A version of the system targeted the young female market, the Super Lady Cassette Vision.

To say it was not successful is an understatement. Epoch would go on to drop out of the console market by 1987.

This system scrapes metadata for the "scv" group and loads the scv set from the currently selected theme, if available.



Quick reference

- **Emulator:** [RetroArch](#)
- **Core:** [libretro: emuscv](#)
- **Folder:** /userdata/roms/scv
- **Accepted ROM formats:** .bin, .0

BIOS

MD5 checksum	Share file path	Description
635a978fd40db9a18ee44eff449fc126	bios/upd7801g.s01	

ROMs

Place your Super Cassette Vision ROMs in /userdata/roms/scv.


Emulators

RetroArch

[RetroArch](#) (formerly SSNES), is a ubiquitous frontend that can run multiple "cores", which are essentially the emulators themselves. The most common cores use the [libretro](#) API, so that's why cores run in RetroArch in Batocera are referred to as "libretro: (core name)". RetroArch aims to unify

the feature set of all libretro cores and offer a universal, familiar interface independent of platform.

RetroArch configuration

RetroArch offers a **Quick Menu** accessed by pressing [HOTKEY] +  which can be used to alter various things like [RetroArch and core options](#), and [controller mapping](#). Most RetroArch related settings can be altered from Batocera's EmulationStation.

Standardized features available to all libretro cores: `scv.videomode`, `scv.ratio`, `scv.smooth`, `scv.shaders`, `scv.pixel_perfect`, `scv.decoration`, `scv.game_translation`

ES setting name batocera.conf_key	Description ⇒ ES option key_value
Settings that apply to all cores of this emulator	
GRAPHICS API <code>scv.gfxbackend</code>	Choose which graphics API library to use. Vulkan is better, when supported. ⇒ OpenGL <code>opengl</code> , Vulkan <code>vulkan</code> .
AUDIO LATENCY <code>scv.audio_latency</code>	In milliseconds. Can reduce crackling/cutting out. ⇒ 256 256, 192 192, 128 128, 64 64, 32 32, 16 16, 8 8.
THREADED VIDEO <code>scv.video_threaded</code>	Improves performance at the cost of latency and more video stuttering. ⇒ On <code>true</code> , Off <code>false</code> .

libretro: emuscv

libretro: emuscv configuration

Controls

Here are the default Super Cassette Vision's controls shown on a [Batocera Retropad](#):



Troubleshooting

Further troubleshooting

For further troubleshooting, refer to the [generic support pages](#).

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Last update: **2021/12/16 05:01**

