



# Satellaview

The Satellaview is an attachment to the SNES console which allowed for the downloading of special edition games via a satellite modem. Games were only available for a limited time, and only stored temporarily in RAM. It is speculated that the majority of its once available content has been lost to time. It was released in April 1995, and the service for it discontinued in June 2000.

The Satellaview was the result of collaboration between Nintendo and St.GIGA, the latter of whom provided the hardware and broadcasting of the available software/media.

By default, Satellaview games are grouped with the “snes” group of systems.



## Quick reference

- **Emulator:** [RetroArch](#)
- **Cores available:** [libretro: pocketsnes](#), [libretro: snes9x\\_next](#), [libretro: snes9x](#), [libretro: bsnes](#), [libretro: bsnes\\_hd](#)
- **Folder:** /userdata/roms/satellaview
- **Accepted ROM formats:** .bs, .smc, .sfc, .squashfs, .zip, .7z

## BIOS

| MD5 checksum                     | Share file path | Description |
|----------------------------------|-----------------|-------------|
| 96cf17bf589fcbfa6f8de2dc84f19fa2 | bios/BS-X.bin   |             |

## ROMs

Place your Satellaview ROMs in /userdata/roms/satellaview.

Since they're essentially SNES ROMs, you could also place them in roms/snes, although you lose the ability to split it into its own system if you do that.

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