

# Rise of the Triad

Rise of the Triad: Dark War (1994) by Apogee Software is a fast-paced first-person shooter built on a modified Wolfenstein 3D engine. It features dual-pistol gameplay, jump pads, destructible environments and over-the-top weapons. Batocera uses **Taradino**, a source port of the original game. This system scrapes metadata for the “ports” group(s) and loads the rott set from the currently selected theme, if available. Grouped with the “ports” group of systems.

## Quick reference

- **Emulator:** Taradino
- **Folder:** roms/rotd/
- **Accepted ROM formats:** .rotd

## BIOS

No Taradino emulator in Batocera needs a BIOS file to run.

## ROMs

You need the commercial version of Rise of the Triad game files. Place them directly in /userdata/roms/rotd/. Then create an empty file called Rise of the Triad.rotd in the same directory.

## Required files

You should include the following files as a minimum:

- DARKWAR.WAD
- DARKWAR.RTL
- DARKWAR.RTC
- REMOTE1.RTS

File names can be upper or lower case.

## Directory structure

```
/userdata/roms/rotd/  
├── DARKWAR.WAD  
├── DARKWAR.RTL  
├── DARKWAR.RTC  
└── REMOTE1.RTS
```

## └─ Rise of the Triad.rott

# Saves

Save location roms/rott/

# Emulators

## Taradino

Taradino has no additional ES configuration options beyond pad-to-keyboard mapping.

# Controls

Here are the default Taradino controls shown on a [Batocera Retropad](#):

| Gamepad button                                                                                | Action        |
|-----------------------------------------------------------------------------------------------|---------------|
| Left analog stick / D-pad                                                                     | Move          |
| Right analog stick                                                                            | Look / Turn   |
|  A (South) | Menu back     |
|  B (East)  | Open door     |
|  X (West)  | Toggle weapon |
|  Y (North) | Drop weapon   |
| L1                                                                                            | Strafe left   |
| R1                                                                                            | Strafe right  |
|  L2        | Run           |
|  R2        | Fire          |
| L3                                                                                            | Toggle run    |

Do not enable the joystick or gamepad option in-game as compatibility doesn't work well. The controller is mapped to keyboard events instead.

# Troubleshooting

## My game does not launch

- Make sure the required WAD files (DARKWAR.WAD, DARKWAR.RTL, DARKWAR.RTC, REMOTE1.RTS) are present in /userdata/roms/rott/.
- Verify the .rott launch file exists.

## Further troubleshooting

For further troubleshooting, refer to the [generic support pages](#).

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