



This article needs some TLC. Read at your own risk.

Sega Pico

The Sega Pico is a console developed by Sega. It was released in 1993.

This system scrapes metadata for the “pico” group(s) and loads the pico set from the currently selected theme, if available.

Grouped with the “megadrive” group of systems.

SEGA

PICO



Quick reference

- **Emulator:** [RetroArch](#)
- **Cores available:** [libretro: genesisplusgx](#), [libretro: genesisplusgx-wide](#), [libretro: picodrive](#)
- **Folder:** /userdata/roms/pico
- **Accepted ROM formats:** .bin, .md, .zip, .7z

BIOS

No Sega Pico emulator in Batocera needs a BIOS file to run.

ROMs

Place your Sega Pico ROMs in /userdata/roms/pico.

Emulators

RetroArch

RetroArch has [its own page](#).

libretro: genesisplusgx

libretro: genesisplusgx configuration

Standardized features for this core: `pico.rewind`, `pico.autosave`, `pico.netplay`, `pico.cheevos`

ES setting name batocera.conf_key	Description ⇒ ES option key_value
Settings that apply to all systems this core supports	
REGION <code>global.gpgx_region</code>	Games may run faster/slower than normal if the incorrect region is selected. ⇒ NTSC-U <code>ntsc-u</code> , PAL <code>pal</code> , NTSC-J <code>ntsc-j</code> .
REDUCE SPRITE FLICKERING <code>global.gpgx_no_sprite_limit</code>	Enhancement. Remove the eighty sprites per line limit. ⇒ Off disabled, On enabled.

libretro: genesisplusgx-wide

libretro: genesisplusgx-wide configuration

Standardized features for this core: `pico.rewind`, `pico.autosave`, `pico.netplay`, `pico.cheevos`

libretro: picodrive

libretro: picodrive configuration

Standardized features for this core: `pico.autosave`, `pico.netplay`, `pico.cheevos`

ES setting name batocera.conf_key	Description ⇒ ES option key_value
Settings that apply to all systems this core supports	
REDUCE SPRITE FLICKERING <code>global.picodrive_sprlim</code>	Enhancement. Remove the eighty sprites per line limit. ⇒ Off disabled, On enabled.
CROP OVERSCAN <code>global.picodrive_cropoverscan</code>	Zooms in to hide black borders. ⇒ Off disabled, On enabled.
CONTROLLER 1 TYPE <code>global.picodrive_controller1</code>	⇒ Joypad 3 Button 3 button pad, Joypad 6 Button 6 button pad.
CONTROLLER 2 TYPE <code>global.picodrive_controller2</code>	⇒ Joypad 3 Button 3 button pad, Joypad 6 Button 6 button pad.

Controls

Here are the default Sega Pico's controls shown on a [Batocera RetroPad](#):



Troubleshooting

Further troubleshooting

For further troubleshooting, refer to the [generic support pages](#).

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