

This article needs some TLC. Read at your own risk.



Namco System 246/256

The Namco System 246/256 is an arcade developed by Sony / Namco. It was released in 2000.

This system scrapes metadata for the “namco, sega, arcade” group(s) and loads the namco2x6 set from the currently selected theme, if available.



Quick reference

- **Emulator:** [play](#)
- **Folder:** /userdata/roms/namco2x6
- **Accepted ROM formats:** .zip

BIOS

No Namco System 246/256 emulator in Batocera needs a BIOS file to run.

ROMs

Place your Namco System 246/256 ROMs in /userdata/roms/namco2x6.

The Play! emulator provides `work in progress` support for Namco 246 & 256 systems. Currently you will need a high performance system to be able to emulate supported games. We recommend using the OpenGL API for now.

This rom directory should include a zip file based on the arcade id and a supporting folder with associated .chd file. i.e. Tekken 4 -

```
tekken4.zip
|
tekken4
|
---tef1dvd0.chd
```

For more info: <https://wiki.batocera.org/systems:namco2x6>

Emulators

play

play configuration

Standardized features available to all cores of this emulator: `namco2x6.videomode`, `namco2x6.padtokeyboard`, `namco2x6.powermode`, `namco2x6.tdp`, `namco2x6.videomode`, `namco2x6.bezel`, `namco2x6.bezel_stretch`, `namco2x6.hud`, `namco2x6.hud_corner`, `namco2x6.bezel.tattoo`, `namco2x6.bezel.tattoo_corner`, `namco2x6.bezel.tattoo_file`, `namco2x6.bezel.resize_tattoo`, `namco2x6.use_wheels`, `namco2x6.wheel_rotation`, `namco2x6.wheel_deadzone`, `namco2x6.wheel_midzone`

ES setting name <code>batocera.conf_key</code>	Description ⇒ ES option <code>key_value</code>
Settings that apply to all cores of this emulator	
GRAPHICS API <code>namco2x6.play_api</code>	Choose which graphics API library to use. ⇒ OpenGL (Default) 0, Vulkan 1.
OPENGL RENDERING RESOLUTION <code>namco2x6.play_scale</code>	Enhancement. Increase the rendering resolution. Makes 3D objects clearer. ⇒ 1x (~480) 1, 2x (~960) 2, 4x (~1920p) 4, 8x (~4320p / 8k) 8, 16x (~7680p / 16k) 16.
PRESENTATION MODE <code>namco2x6.play_mode</code>	⇒ Fill Screen 0, Fit Screen 1, Original Size 2.
ENABLE WIDESCREEN <code>namco2x6.play_widescreen</code>	Enable widescreen support. ⇒ Disabled false, Enabled true.
VSYNC <code>namco2x6.play_vsync</code>	Fix screen tearing. ⇒ Disabled false, Enabled true.
SMOOTH GAMES (BILINEAR FILTERING) <code>namco2x6.play_filter</code>	Only applicable when using OpenGL. ⇒ Disabled false, Enabled true.
LANGUAGE <code>namco2x6.play_language</code>	Change the game's language. ⇒ Japanese 0, English 1, French 2, Spanish 3, German 4, Italian 5, Dutch 6, Portuguese 7, Russian 8, Korean 9, Traditional Chinese 10, Simplified Chinese 11.

Controls

Here are the default Namco System 246/256's controls shown on a [Batocera RetroPad](#):



Troubleshooting

Further troubleshooting

For further troubleshooting, refer to the [generic support pages](#).

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