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## IKEMEN

The IKEMEN is a port developed by Elecbyte. It was released in 2021.

This system scrapes metadata for the “ikemen” group(s) and loads the ikemen set from the currently selected theme, if available.



### Quick reference

- **Emulator:** [ikemen](#)
- **Folder:** /userdata/roms/ikemen
- **Accepted ROM formats:** .ikemen, .pc, .squashfs

### BIOS

No IKEMEN emulator in Batocera needs a BIOS file to run.

### ROMs

Place your IKEMEN ROMs in /userdata/roms/ikemen.

IKEMEN Go is a reimplementaion of IKEMEN, an engine which extends the capacities of MUGEN for fighting games.

Certain IKEMEN games may require a specific version of IKEMEN to run. Those are best served by copying the entire engine into a WINE container instead. For reference, the versions of IKEMEN and the dates they were bumped can be found on the [changelog](#).



Batocera v36 uses version 0.98.2. This is not mentioned in the changelog as of writing.

### Emulators

# ikemen

## ikemen configuration

Standardized features available to all cores of this emulator: `ikemen.videomode`, `ikemen.padtkeyboard`, `ikemen.videomode`, `ikemen.bezel`, `ikemen.bezel_stretch`, `ikemen.hud`, `ikemen.hud_corner`, `ikemen.bezel.tattoo`, `ikemen.bezel.tattoo_corner`, `ikemen.bezel.tattoo_file`, `ikemen.bezel.resize_tattoo`

## Controls

Here are the default IKEMEN's controls shown on a [Batocera RetroPad](#):



## Troubleshooting

### Further troubleshooting

For further troubleshooting, refer to the [generic support pages](#).

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