Heroic Games Launcher (Epic Games store)

The Heroic flatpak is not officially integrated. This wiki page's instructions may not work for all situations and Batocera cannot provide support help for it, use at your own discretion.

Heroic Games Launcher is an open-source launcher available on Flathub which supports launching games from the Epic Games Store using Legendary and GOG Games. Unfortunately this launcher is not as fully integrated into Batocera as other flatpaks are so some manual work is required.

Install

If you already have the Heroic Launcher Flatpak package installed, it will conflict. Uninstall it first.

Method tested with Batocera 44. x86_64-v3: you can install it from the command line in XTerm or a SSH session:

First make sure that the correct flatpak repository is available, by running the command:

```
flatpak remote-add --if-not-exists flathub
https://dl.flathub.org/repo/flathub.flatpakrepo
```

Then, install the flatpak (confirm with Yes the install) with:

```
flatpak install flathub com.heroicgameslauncher.hgl
```

Now, once installed edit a file `/userdata/roms/flatpak/Heroic.sh` (as explained on this page with the following content:

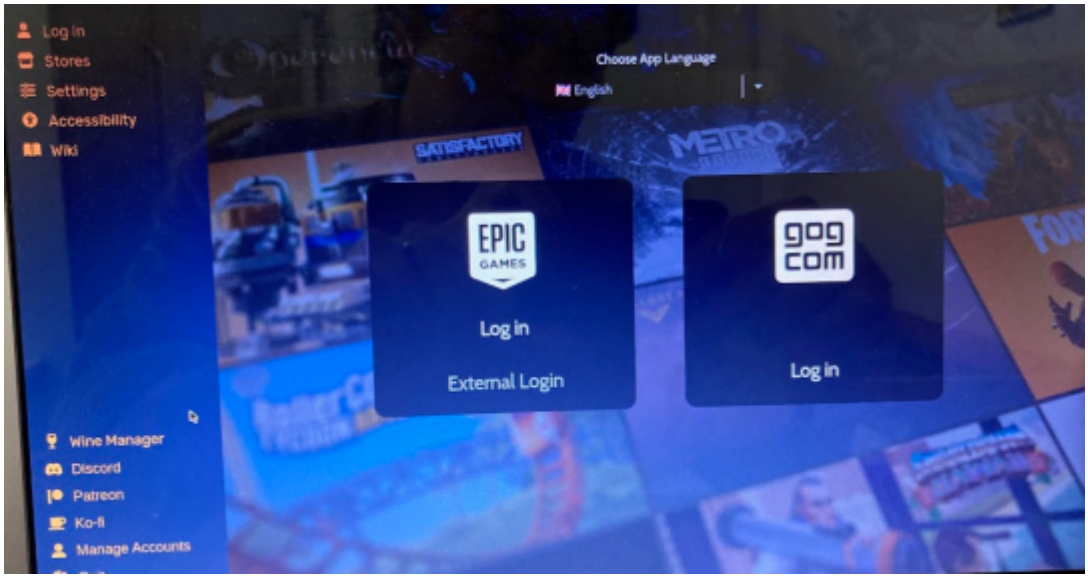
```
#!/bin/sh
flatpak run com.heroicgameslauncher.hgl --no-sandbox --fullscreen
```

Once you reload the game lists from EmulationStation (**Game Settings** –> **Update Gamelists**) you will find a newly created `Heroic` launcer in the Ports section of EmulationStation. This is the one you need to launch, **not** the “Heroic Games Launcher” one with the sword icon, unfortunately, this one cannot be launched on Batocera, at the time of writing.

Launch Heroic Games Launcher

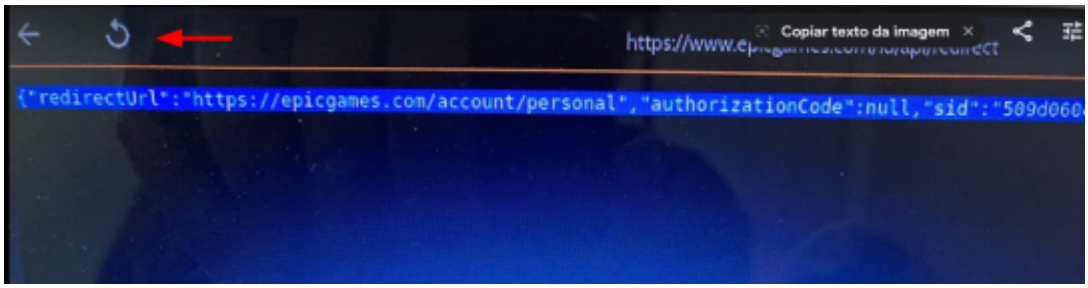
Login

Heroic Games Launcher will offer two services to login to. Log in to the appropriate one (or select **Manage Accounts**):

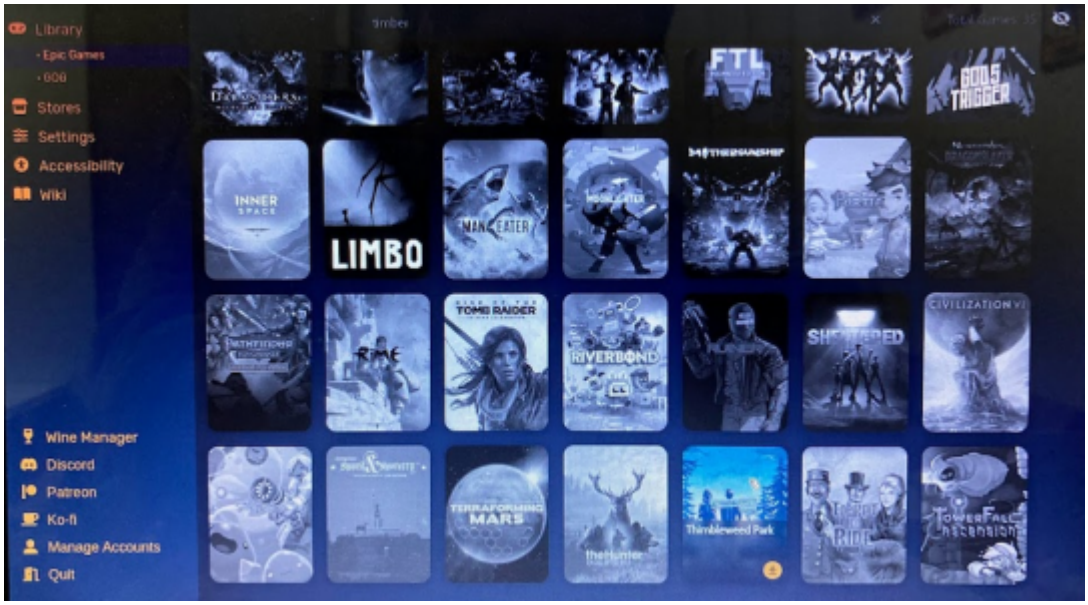


As alternative for Epic Store login, the External Login is available, this way you have to inform your Epic Store Account SID to log in properly.

If the log in fails, press the reload symbol at the top of the launcher window to try again.

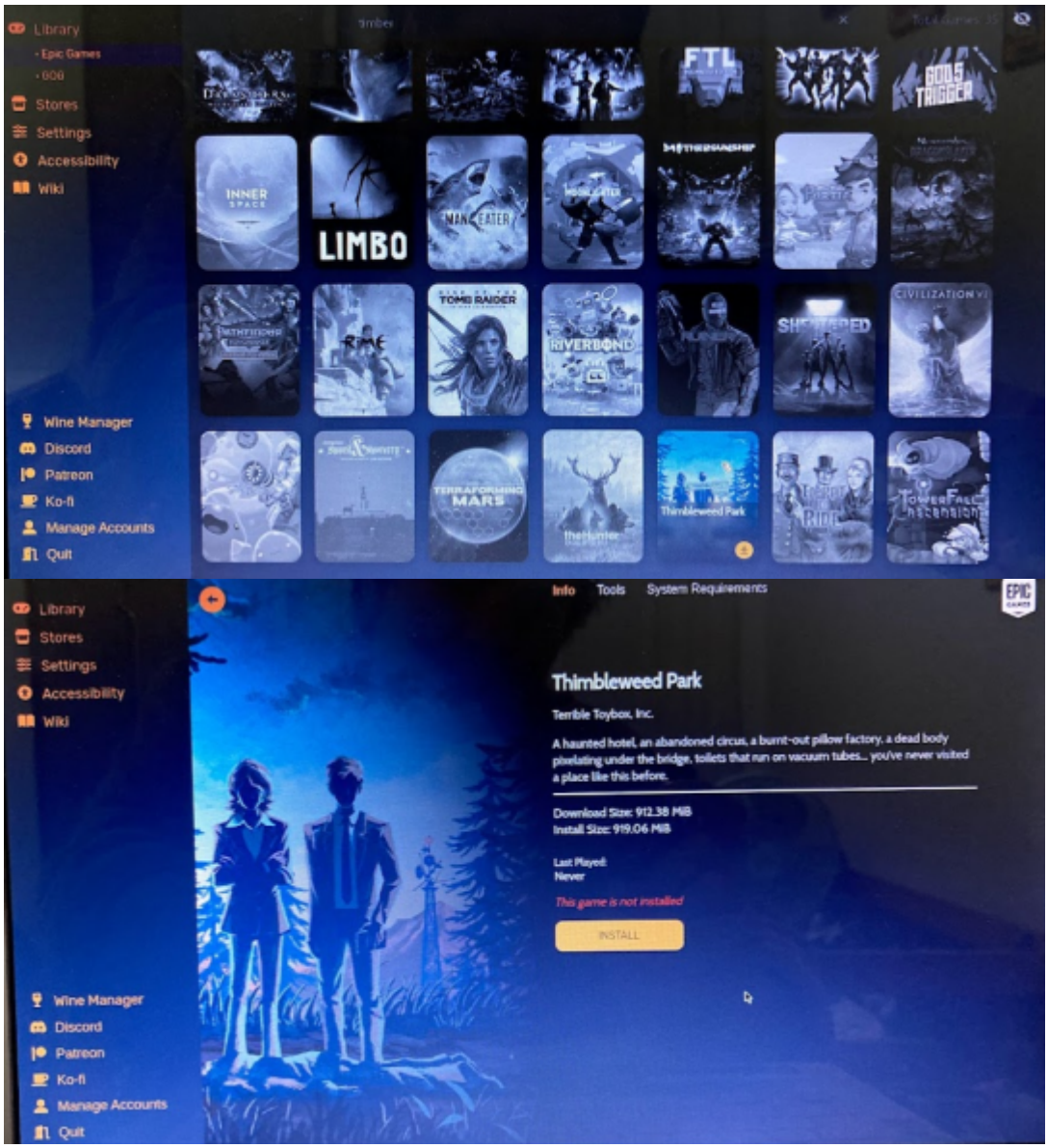


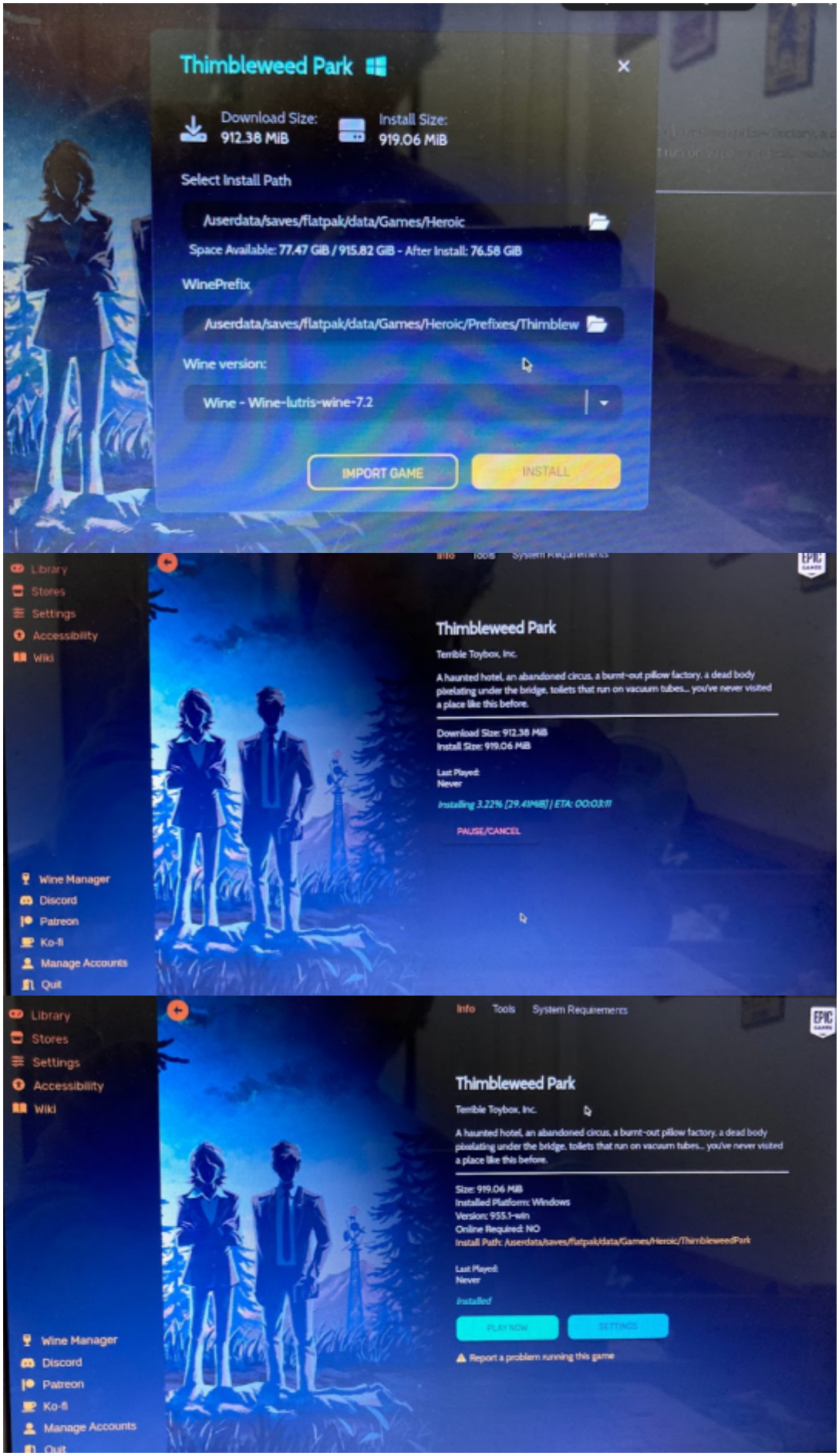
Your games will appear in the **Library** split between **Epic Games** and **GOG**. It could take a while to download all games' information and boxart.



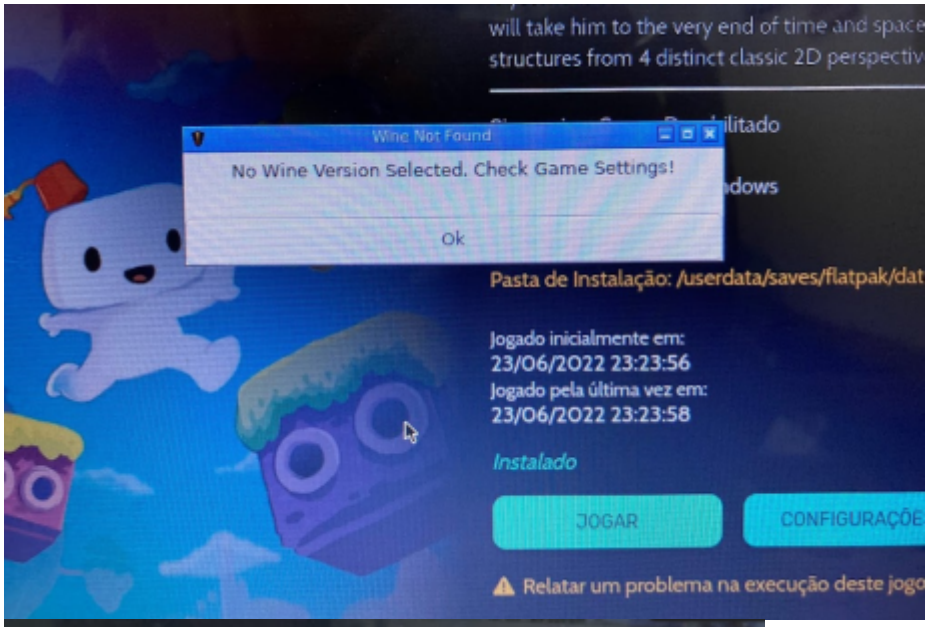
Download Game

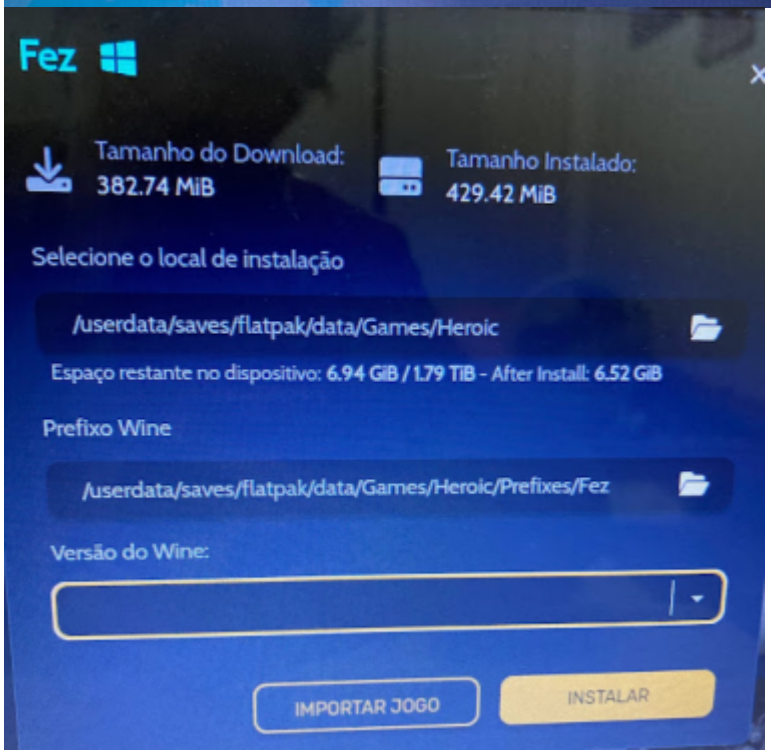
1. Go to **Library**
2. Select the game
3. Select **Install**





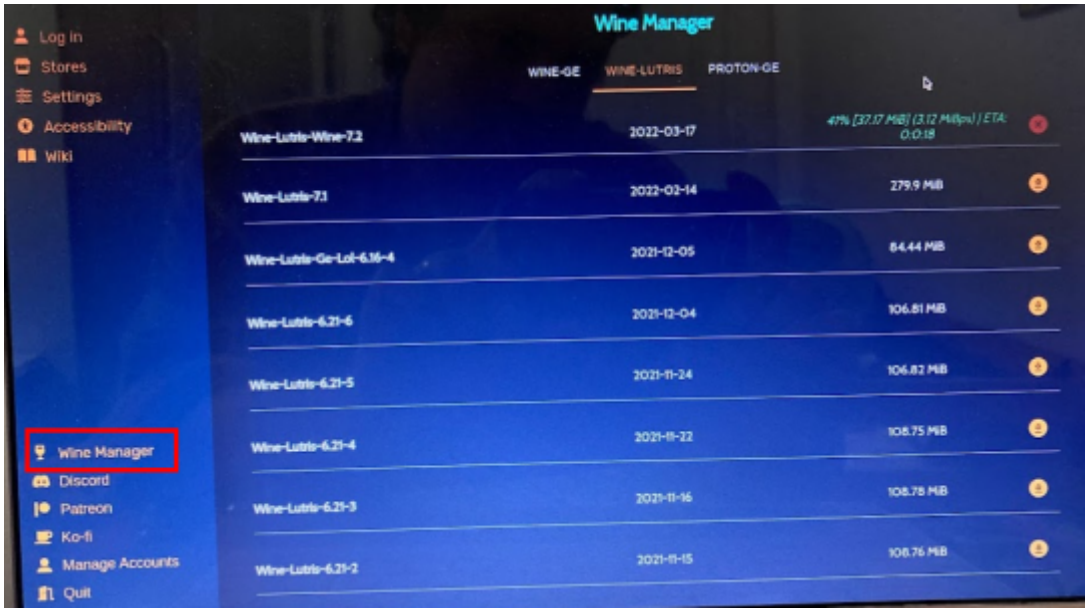
Windows games will need to have their intended version of WINE selected.





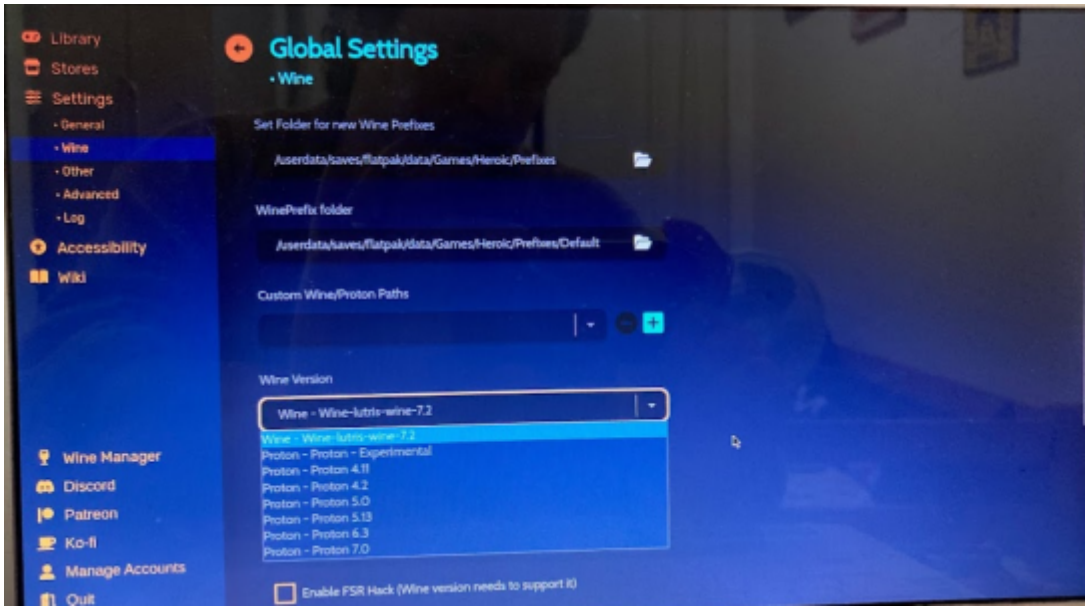
Install Wine (for Windows games)

1. Select **Wine Manager**
2. Select the desired version of Wine to be downloaded. In order of recommendation: “Wine-GE”, “Wine-Lutris” and “Proton-GE”, the rest are older versions (some games do not work with the latest versions)



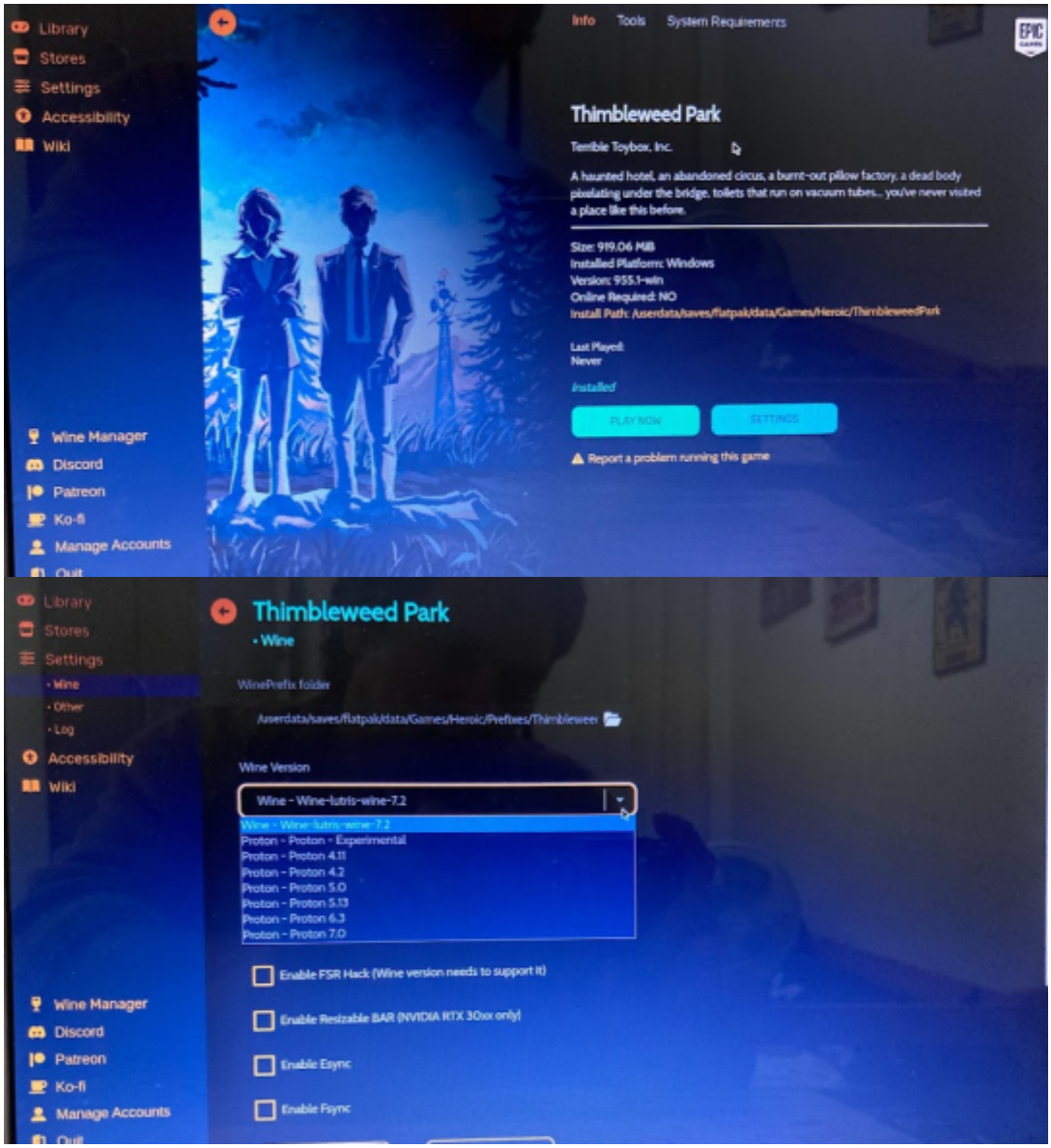
Global Wine setting

1. Go to **Settings** → **Wine** → **Wine Version** and select the desired version of Wine.



Per game Wine setting

1. Go to **Library**
2. Select the downloaded Windows game
3. Go to **Settings**
4. Select the desired version of Wine to use for that game.

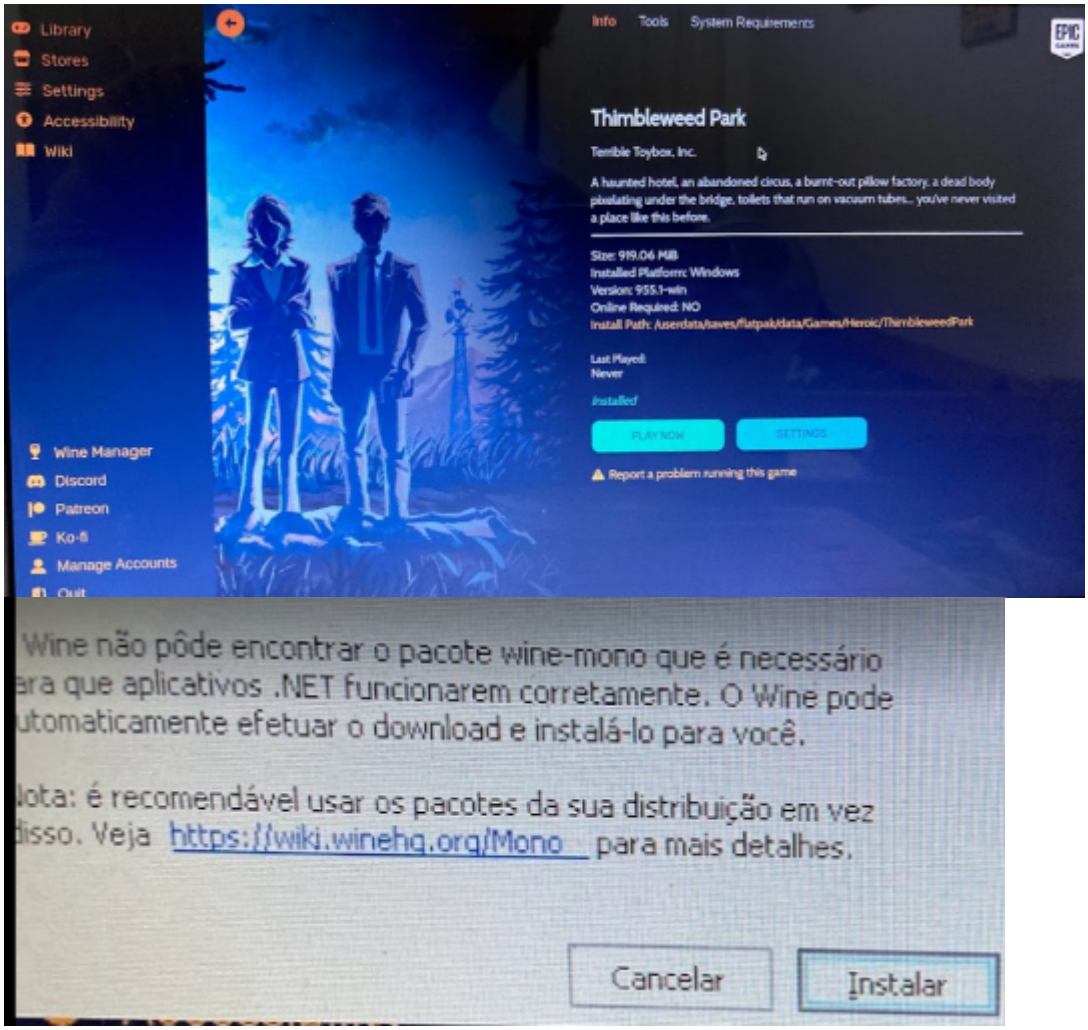


Launch game

1. Go to **Library**
2. Select a downloaded game
3. Select **PLAY NOW** (Windows games require Wine to be set up first)
    - Heroic Games Launcher will say “Opening the Game…” and then eventually “Playing (STOP)”

      Games may take a while to initially launch as they need to compile shaders for your hardware.

4. If playing a Windows game, confirm the Wine installation dialogue box.
5. Game start!



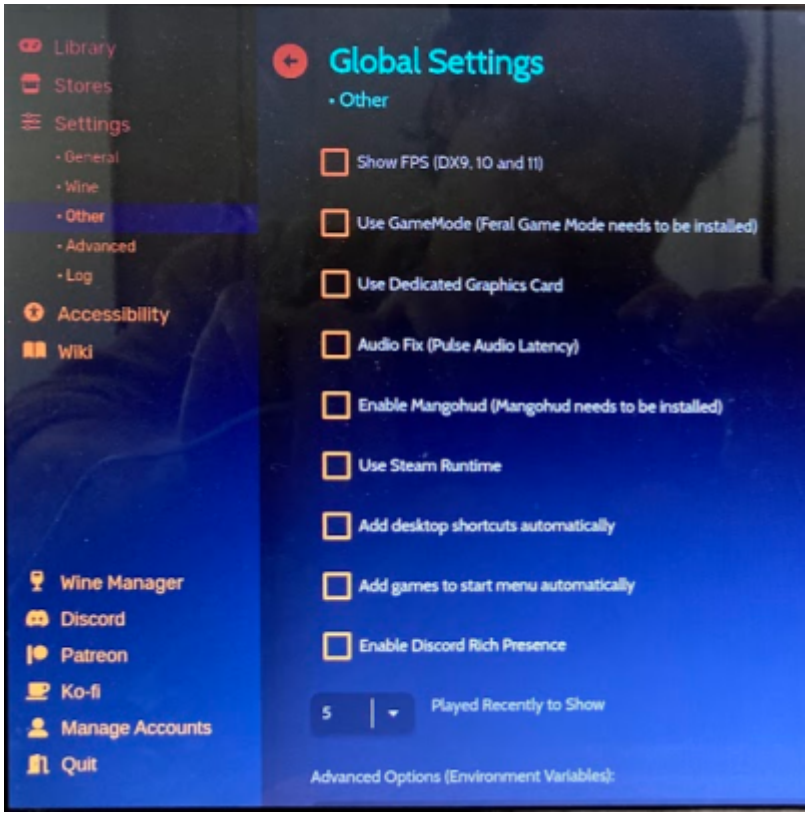
Right now, Batocera isn't integrated to Heroic Games Launcher; its games will not be automatically added and launchable with EmulationStation like Steam does. This may change in the future.

Uninstall a game

1. Go to **Library**
2. Select an installed game
3. Select **Tools** at the top of the window
4. Select **Uninstall**

Other option

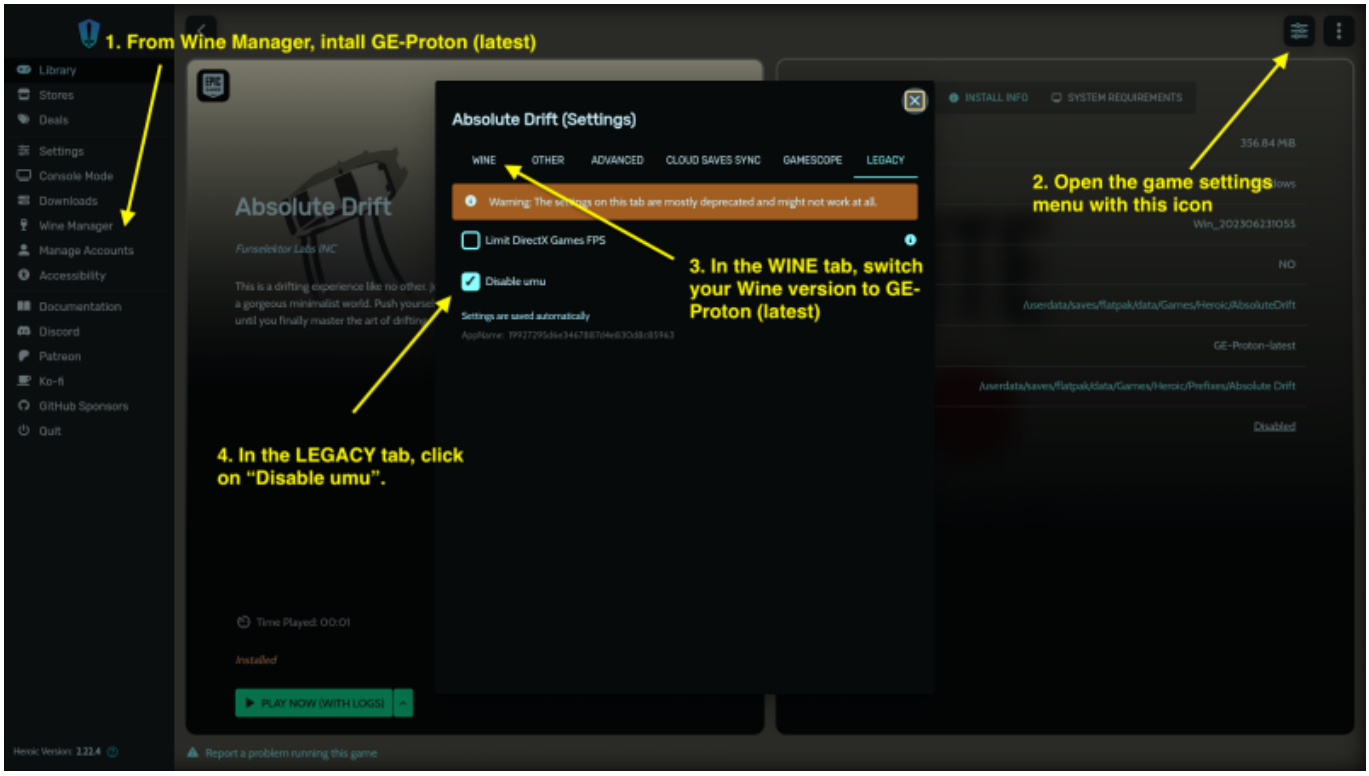
Other options can be found in **Settings** → **Other**.



No game from Epic will launch

If no game from Epic Game Store can launch, and the log files complain that they can't be launched as root, you might still want to override this restriction by:

1. In Heroic's Wine Manager, install `GE-Proton (latest)`
2. Once installed, open the game settings, and in the `wine` tab switch from `Proton-CatchyOS` to `GE-Proton`
3. Then, in the `legacy` tab, enable `Disable umu`



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