



This article needs some TLC. Read at your own risk.

Cassette Vision

EPOCH TV GAME

The Cassette Vision is a console developed by Epoch. It was released in 1981. It was one of the first Japanese consoles with interchangeable cartridges, but included a full CPU in each cartridge — the console base was mostly buttons and wires.

The Cassette Vision Jr (1983) used the same software, but dropped the paddle controls.

[PD777](#) by W88DodPECuThLOI is a Cassette Vision emulator.
[libretro: pd777](#) is a libretro port.

This system scrapes metadata for the “cassettevision” group(s) and loads the cassettevision set from the currently selected theme, if available.

Quick reference

- **Emulator:** [RetroArch](#)
- **Core:** [libretro: pd777](#)
- **Folder:** /userdata/roms/cassettevision
- **Accepted ROM formats:** .zip, .bin777

BIOS

No Cassette Vision emulator in Batocera needs a BIOS file to run.

ROMs

Place your Cassette Vision ROMs in /userdata/roms/cassettevision.

ROM file handling is slightly awkward because of the two-file ROM format.

1. Zip-files (bundling one .bin777 and one .ptn777) are supported.
2. Supply a .bin777 file to load; the core looks for a similarly-named .ptn777 file in the same directory.

There is not yet a suitable single-file format for the Cassette Vision. If ROM loading fails, the core will run a built-in balloon demo, as in standalone emulator.

Emulators

RetroArch

RetroArch has [its own page](#).

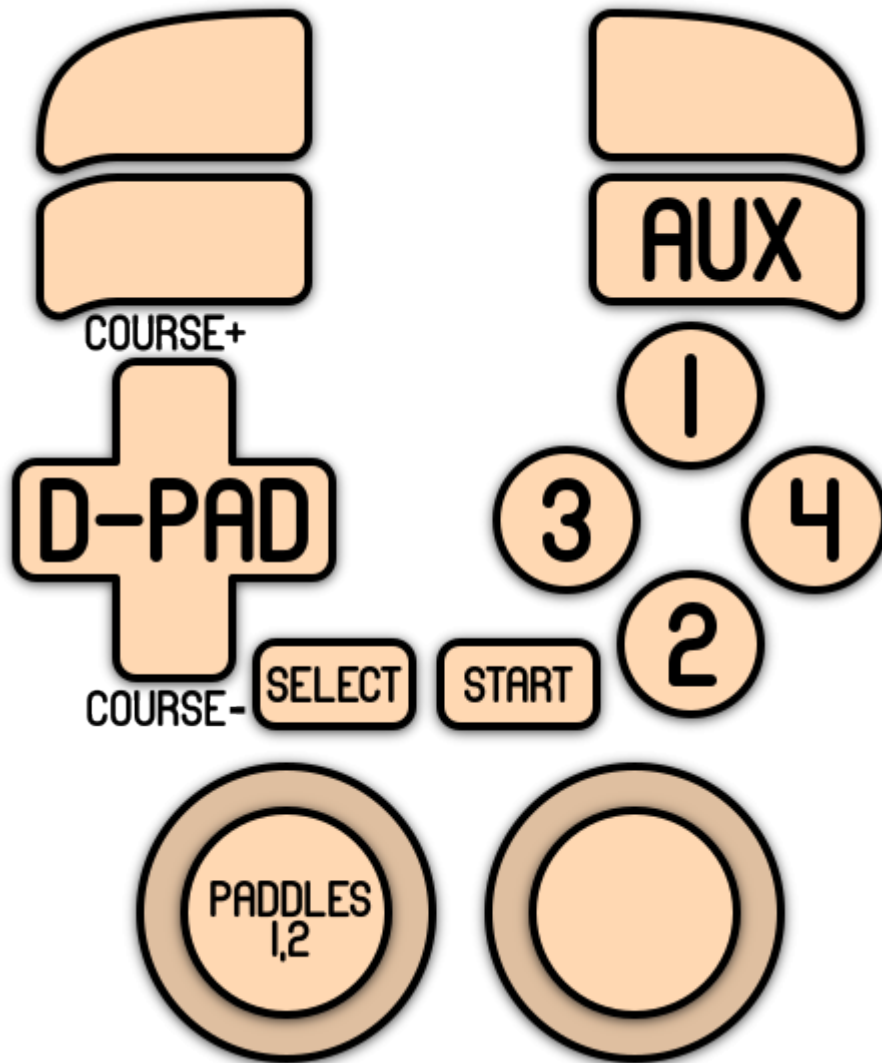
libretro: pd777

libretro: pd777 configuration

ES setting name batocera.conf_key	Description ⇒ ES option key_value
Settings that apply to all systems this core supports	
ANNOUNCE COURSE SWITCH global.cassettevision_announce_course_switch	Show the new setting of the Course Select Switch when changing it with up/down buttons. ⇒ Off disabled, On enabled.

Controls

Here are the default Cassette Vision's controls shown on a [Batocera RetroPad](#):



Troubleshooting

"Pattern file not found or damaged"

PD777 uses a two-file ROM image, which can be zipped together. Start the emulator pointed at the ZIP-file or .bin777 file, and it will try to find the .ptn777 file starting from there.

You can use the known-good homebrew game (by W88DodPECuThLOI, the author of the emulator) at

- [NekkoRis](#)

to test your ROM naming and placement.

Further troubleshooting

For further troubleshooting, refer to the [generic support pages](#).

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