

# Cannonball (enhanced OutRun)



**Cannonball** is a complete rewrite of [Sega Out Run arcade racer](#), features several enhancements to the original game: higher frame rate at 60 fps, higher resolution sprite scaling, wide screen support, new game modes and so on.

## Enable Cannonball

Most users will be fine with the arcade and console versions of OutRun, so by default, Cannonball is disabled.

To enable it, go to `/userdata/roms/cannonball/` or `\SHARE\roms\cannonball\` from the SMB network and rename the file `Cannonball.disabled` into `Cannonball.cannonball`.

## Install ROM files

Cannonball requires the original Outrun ROM Revision B files to play the game. Contrary to MAME or FBNeo, you need to unzip the ROM files in the `roms/cannonball/` folder. The list of ROM files required is [available from this link](#) on Cannonball's Github.

Severa ROM zip files can be used to extract the OutRun data files. Make sure yours in one of following (using the command `md5sum outrun.zip` or `md5sum cannonball.zip`):

```
fe803998a14837227be83d0f30f29a23  outrun.zip
dbf3c379a3664d9c920cada5dc4cdc23  outrun.zip
a7060972e1cb854c111a435cc965cf29  cannonball.zip
```

## Controls



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