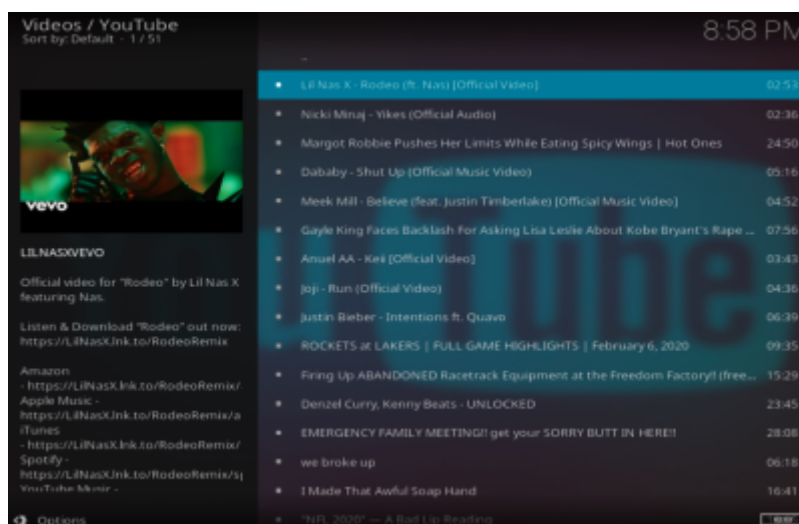


Kodi

If you haven't heard already, **Kodi** is available with **Batocera**. It's been preinstalled and configured for controller support.

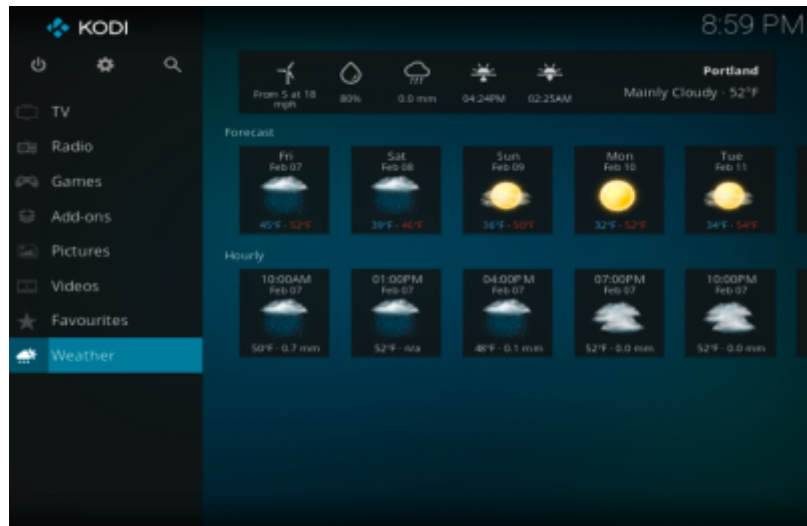
What is Kodi, you ask?

Kodi is a free and open-source media player software application developed by the XBMC Foundation, a non-profit technology consortium. Kodi is available for multiple operating systems and hardware platforms, with a software 10-foot user interface for use with televisions and remote controls or gamepads. It allows users to play and view most streaming media, such as videos, music, podcasts, and videos from the Internet. It supports all common digital media files from local and network storage media.



To launch **Kodi**, please follow the steps below.

- Make sure Kodi is enabled in the **SYSTEM SETTINGS → KODI SETTINGS** menu
- From this menu, you can associate Kodi to the X button, or enable it at Batocera start.
- Then, when enabled and depending on the configuration options, you can launch Kodi with the X button, or the first entry in the main menu when you press the start button on your controller.
- Once you are in the Kodi interface, to exit and get back to Batocera's game menu, you can press select and click on the **on/off** icon in the top left corner of the screenshot below, and select **exit** from this menu.



From:

<https://www.wiki.batocera.org/> - **Batocera.linux - Wiki**

Permanent link:

<https://www.wiki.batocera.org/kodi?rev=1581106098>

Last update: **2020/02/07 20:08**

