

Microsoft Xbox

The Xbox is a sixth-generation console released by Microsoft on November 15, 2001. Known as the DirectXbox during development, it is notable for the specs having similarities to a PC, namely as a result of using familiar components around the x86 architecture. It had a custom Pentium III CPU at 733 MHz with 64 MB of RAM, and a custom Nvidia GPU codenamed NV2A at 233 MHz. The Xbox was often said to be the most powerful console from the sixth generation, and Sega later designed the Chihiro arcade system with the same components. It retailed at \$299.99.

The system will be added with Batocera v31.

emulator/core(s)	shortname	rom format(s)
xemu	xbox	.iso

Emulators

xemu

[xemu](#) is a free and open-source low-level Xbox emulator continuing much of the work done on XQEMU. It focuses on stability, performance, and ease of use. While still in an early stage it already runs a lot of commercial games.

We use the latest [xemu](#) release.

ROMs

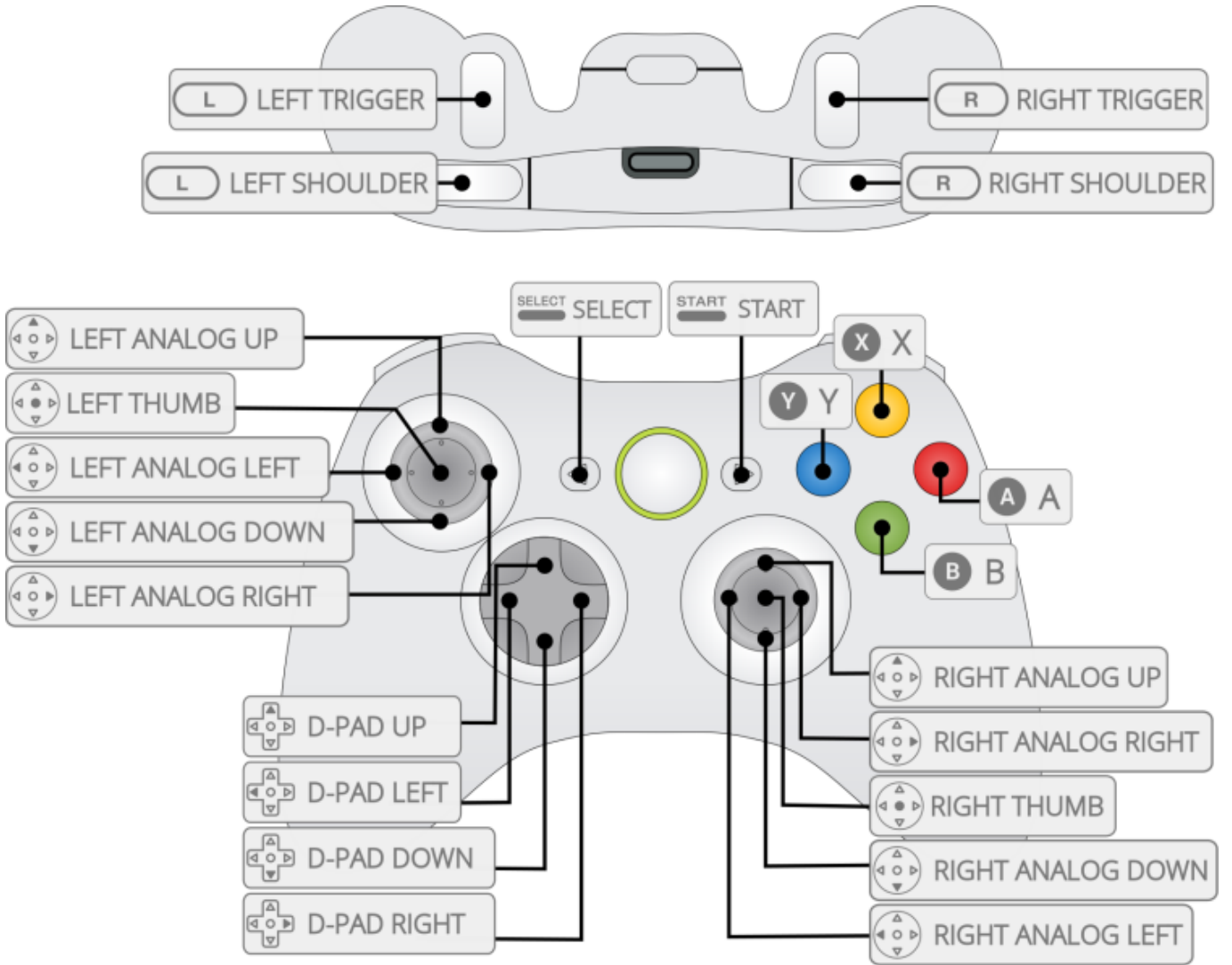
Place your Xbox ROMs in `/userdata/roms/xbox/`.

ISO files must be in the XISO format. You can create it with [extract-xiso](#) on your PC from an extracted Xbox game directory:

```
# Create halo-2.iso in the current directory containing the files within
./halo-2.iso
./extract-xiso -c ./halo-2
```

Controls

The default button mapping to the Xbox controller is as following:



From: <https://www.wiki.batocera.org/> - **Batocera.linux - Wiki**

Permanent link: <https://www.wiki.batocera.org/emulators:xbox?rev=1621972611>

Last update: **2021/05/25 19:56**

